

murach's **ASP.NET 3.5** **web programming with** **C# 2008**

(Chapter 1)

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Section 1

The essence of ASP.NET web programming

This section presents the essential skills for designing, coding, and testing ASP.NET web applications. After chapter 1 introduces you to the concepts and terms that you need to know for web programming, chapters 2 and 3 teach you the essential skills for designing web forms and writing the C# code that makes them work. Then, chapter 4 shows you how to use the many features for testing and debugging ASP.NET applications.

When you finish all four chapters, you'll be able to develop real-world applications of your own. You'll have a solid understanding of how ASP.NET works. And you'll be ready to learn all of the other ASP.NET features and techniques that are presented in the rest of this book.

1

An introduction to ASP.NET web programming

This chapter introduces you to the basic concepts of web programming and ASP.NET. Here, you'll learn how web applications work and what software you need for developing ASP.NET web applications. You'll also see how the HTML code for a web form is coordinated with the C# code that makes the web form work the way you want it to. When you finish this chapter, you'll have the background you need for developing web applications of your own.

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An introduction to web applications

A *web application* consists of a set of *web pages* that are generated in response to user requests. The Internet has many different types of web applications, such as search engines, online stores, auctions, news sites, discussion groups, games, and so on.

Two pages of a Shopping Cart application

Figure 1-1 shows two pages of a simple web application. In this case, the application is for an online store that lets users purchase a variety of Halloween products, including costumes, masks, and decorations. You'll see parts of this application throughout the book, so it's worth taking the time to become familiar with it in this chapter.

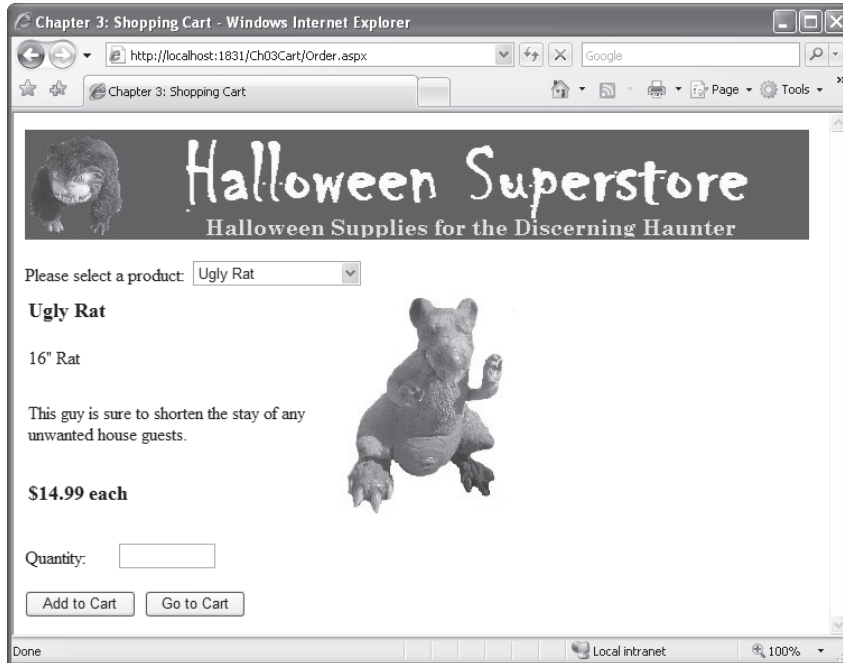
The first web page in this figure is used to display information about the various products that are available from the Halloween store. To select a product, you use the drop-down list that's below the banner at the top of the page. Then, the page displays information about the product including a picture, short and long descriptions, and the product's price.

If you enter a quantity in the text box near the bottom of the page and click the Add to Cart button, the second page in this figure is displayed. This page lists the contents of your shopping cart and provides several buttons that let you remove items from the cart, clear the cart entirely, return to the previous page to continue shopping, or proceed to a checkout page.

Of course, the complete Halloween Superstore application also contains other pages. For example, if you click the Check Out button on the second page, you're taken to a page that lets you enter the information necessary to complete a purchase.

An important point to notice about these pages is that they both contain controls that let the user interact with the page, like the drop-down list and buttons on the Order page. A page that contains controls like these is called a *web form*, and an ASP.NET application consists of one web form for each page in the application.

The Order page of a Shopping Cart application



The Cart page of a Shopping Cart application

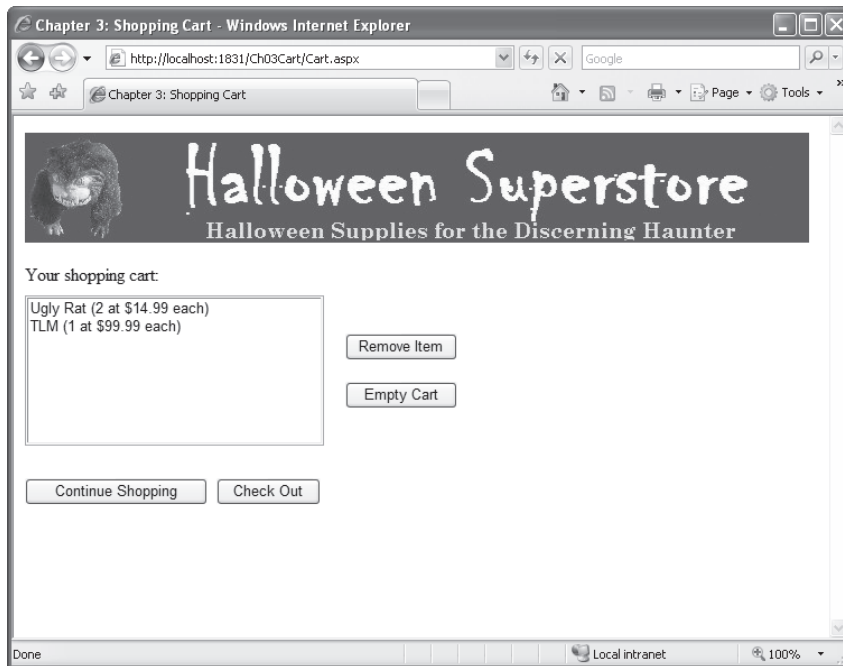


Figure 1-1 Two pages of a Shopping Cart application

The hardware and software components for web applications

Figure 1-2 shows the basic hardware and software components that are required for a web application. To start, a web application is a type of *client/server application*, which means that the functions of the application are split between a *client* computer and a *server* computer. The client and server computers are connected to one another via the Internet, and they communicate with each other using *HTTP*, or *Hypertext Transfer Protocol*.

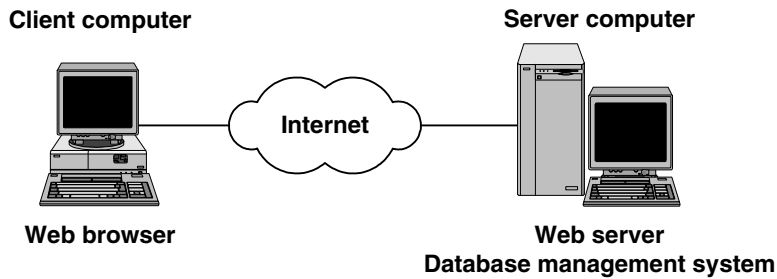
To access a web application, you use a *web browser* that runs on a client computer. By far the most popular web browser is Microsoft's Internet Explorer, but two alternatives are Mozilla Firefox and Opera.

The web application itself is stored on the server computer. This computer runs *web server* software that enables it to send web pages to web browsers. Although many web servers are available, the two most popular are Microsoft's *Internet Information Services* (or *IIS*) and The Apache Software Foundation's *Apache HTTP Server*, which is usually just called *Apache*. For ASP.NET applications, though, the server typically runs IIS. (Although Apache can be configured to run ASP.NET applications, it doesn't support all of the features of ASP.NET.)

Because most web applications work with data that's stored in a database, most server computers also run a *database management system* (or *DBMS*). Two popular database management systems for ASP.NET development are Microsoft SQL Server and Oracle. Note, however, that the database server software doesn't have to run on the same server computer as the web server software. In fact, a separate database server is often used to improve an application's overall performance.

Although this figure shows the client and server computers connected via the Internet, this isn't the only way a client can connect to a server in a web application. If the client and the server are on the same *local area network* (or *LAN*), they can connect via an *intranet*. Since an intranet uses the same protocols as the Internet, a web application works the same on an intranet as it does on the Internet.

Components of a web application



Description

- Web applications are a type of *client/server application*. In that type of application, a user at a *client* computer accesses an application at a *server* computer. In a web application, the client and server computers are connected via the Internet or via an *intranet* (a local area network).
- In a web application, the user works with a *web browser* at the client computer. The web browser provides the user interface for the application. The most popular web browser is Microsoft's Internet Explorer, but other web browsers like Mozilla Firefox and Opera may also be used.
- The application runs on the server computer under the control of *web server* software. For ASP.NET web applications, the server typically runs Microsoft's web server, called *Internet Information Services*, or *IIS*.
- For most web applications, the server computer also runs a *database management system*, or *DBMS*, such as Microsoft's SQL Server. The DBMS provides access to information stored in a database. To improve performance on larger applications, the DBMS can be run on a separate server computer.
- The user interface for a web application is implemented as a series of *web pages* that are displayed in the web browser. Each web page is defined by a *web form* using *HTML*, or *Hypertext Markup Language*, which is a standardized set of markup tags.
- The web browser and web server exchange information using *HTTP*, or *Hypertext Transfer Protocol*.

Figure 1-2 The hardware and software components for web applications

How static web pages work

Many of the web pages on the Internet are *static web pages* that don't change in response to user input. These pages are *HTML documents* that are defined by *HTML*, or *Hypertext Markup Language*.

Figure 1-3 shows how a web server handles static web pages. The process begins when a user at a web browser requests a web page. This can occur when the user enters a web address, called a *URL (Uniform Resource Locator)*, into the browser's address box or when the user clicks a link that leads to another page.

In either case, the web browser uses HTTP to send an *HTTP request* to the web server. The HTTP request includes information such as the name and address of the web page being requested, the address of the browser making the request, and the address of the web server that will process the request.

When the web server receives an HTTP request from a browser, the server retrieves the requested HTML file from disk and sends the file back to the browser in the form of an *HTTP response*. The HTTP response includes the HTML document that the user requested along with the addresses of the browser and the web server.

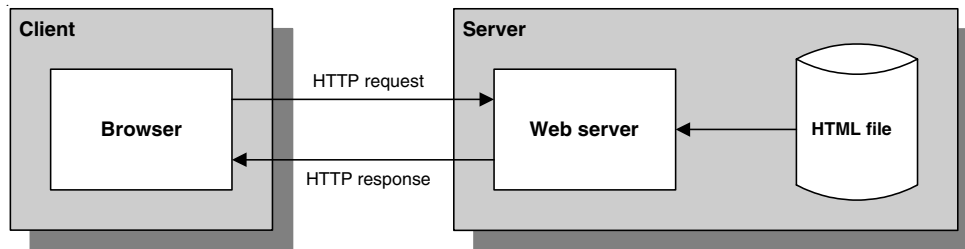
When the browser receives the HTTP response, it formats and displays the HTML document. Then, the user can view the content. If the user requests another page, either by clicking a link or typing another web address in the browser's address box, the process begins again.

Figure 1-3 also shows the components of a URL. The first component is the protocol, in this case, HTTP. In most cases, you can omit the protocol and HTTP is assumed.

The second component is the *domain name*, which identifies your web site. The URL in this figure, for example, includes the domain name for our web site, `www.murach.com`. The browser uses the domain name to identify the server that's hosting the web site.

After the domain name, you specify the path where the file resides on the server. Notice that front slashes are used to separate the components of a path in a URL. After the path, you specify the name of the file you want to display in the browser. In this case, the file is a static web page named `index.htm`.

How a web server processes static web pages



The components of an HTTP URL

`http://www.murach.com/books/cs08/index.htm`

protocol	domain name	path	file name
http	www.murach.com	/books/cs08/	index.htm

Description

- A *static web page* is an HTML document that is the same each time it's viewed. In other words, a static web page doesn't change in response to user input. Everyone who views a static web page sees exactly the same content.
- Static web pages are usually simple HTML files that are stored on the web server. When a browser requests a static web page, the web server retrieves the file from disk and sends it back to the browser. Static web pages usually have a file extension of .htm or .html.
- A web browser requests a page from a web server by sending the server an HTTP message known as an *HTTP request*. The HTTP request includes, among other things, the name of the HTML file being requested and the Internet addresses of both the browser and the web server.
- A user working with a browser can initiate an HTTP request in several ways. One way is to type the address of a web page, called a *URL*, or *Uniform Resource Locator*, into the browser's address area and then press the Enter key. Another way is to click a link that refers to a web page.
- A web server replies to an HTTP request by sending a message known as an *HTTP response* back to the browser. The HTTP response contains the addresses of the browser and the server as well as the HTML document that's being returned.

Figure 1-3 How static web pages work

How dynamic web pages work

A web application consists of one or more web pages that are not static, but that can change in some way each time the page is displayed. Instead of being stored on disk in the form of HTML files, these pages are generated dynamically by the application. As a result, the generated pages are often referred to as *dynamic web pages*.

One of the key differences between static web pages and dynamic web pages is that dynamic web pages are web forms that contain one or more *server controls*, such as labels, text boxes, and buttons. Users work with these controls to interact with the application.

Figure 1-4 shows the basic processing for a dynamic web page. To start, the browser sends an HTTP request to the web server (IIS) that contains the address of the web page being requested, along with the information that the user entered into the form. When IIS receives this request, it determines that it's a request for a web form rather than for a static web page. As a result, the web server passes the request on to the *application server* (ASP.NET) for processing. ASP.NET, in turn, manages the execution of the web form that's requested.

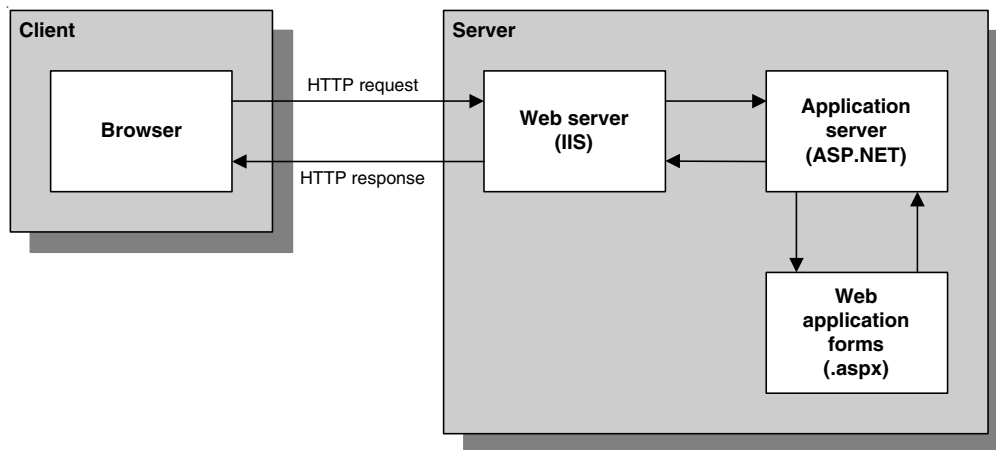
To determine if the request is for a static page or a dynamic page, the web server looks up the extension of the requested page in a list of *application mappings*. These mappings indicate what program a file extension is associated with. For example, a static web page typically has an extension of htm or html, while a dynamic ASP.NET page has an extension of aspx. As a result, when the web server receives an HTTP request for an aspx file, it passes this request to ASP.NET, which processes the web form for that page.

When the web form is executed, it processes the information the user entered and generates an HTML document. If, for example, the web form displays data from a database, it queries the database to get the requested information. Then, it generates a page with that information, which is returned by ASP.NET to the web server. The web server, in turn, sends the page back to the browser in the form of an HTTP response, and the browser displays the page. This entire process that begins with the browser requesting a web page and ends with the page being sent back to the client is called a *round trip*.

When a user clicks on a control to start an HTTP request, it is called “posting back to the server,” which is referred to as a *postback*. In the Order form in figure 1-1, for example, the user starts a postback by selecting an item in the drop-down list or by clicking on the Add to Cart button. Then, the web form for the Order page is processed using the new values that the user has entered into the page.

Incidentally, the application server for ASP.NET 3.5 can handle requests for web forms that were developed by ASP.NET 2.0 as well as requests for forms that were developed by ASP.NET 3.5. That means that your old 2.0 web forms can run right along with your new 3.5 forms, which means that you don't have to convert your old applications to ASP.NET 3.5. Then, you can maintain your old web forms with ASP.NET 2.0 and develop your new web forms with 3.5.

How a web server processes dynamic pages



The URL for an ASP.NET web page

`http://www.microsoft.com/express/product/default.aspx`

Description

- A *dynamic web page* is an HTML document that's generated by a web form. Often, the web page changes according to information that's sent to the web form by the browser.
- When a web server receives a request for a dynamic web page, it looks up the extension of the requested file in a list of *application mappings* to find out which application server should process the request. If the file extension is `aspx`, the request is passed on to ASP.NET for processing.
- When the *application server* receives a request, it runs the specified web form. Then, the web form generates an HTML document and returns it to the application server, which passes it back to the web server and from there to the browser.
- The browser doesn't know or care whether the HTML was retrieved from a static HTML file or generated dynamically by a web form. Either way, the browser simply displays the HTML that was returned as a result of the request.
- After the page is displayed, the user can interact with it using its controls. Some of those controls let the user *post* the page *back* to the server, which is called a *postback*. Then, the page is processed again using the data the user entered.
- The process that begins with the user requesting a web page and ends with the server sending a response back to the client is called a *round trip*.
- If you omit the file name from the URL when you use your browser to request a page, IIS will look for a file with one of four names by default: `Default.htm`, `Default.asp`, `index.htm`, and `iisstart.asp`. (If you're using IIS 7.0, it will also look for a file with the name `index.html` or `default.aspx`.) If you want another page to be displayed by default, you can add the name of that page to this list. See appendix B (Windows XP) or C (Windows Vista) for more information.

Figure 1-4 How dynamic web pages work

How state is handled in ASP.NET applications

Although it isn't apparent in the previous figure, an application ends after it generates a web page. That means that the current status of any data maintained by the application, such as variables or control properties, is lost. In other words, HTTP doesn't maintain the *state* of the application. This is illustrated in figure 1-5.

Here, you can see that a browser on a client requests a page from a web server. After the server processes the request and returns the page to the browser, it drops the connection. Then, if the browser makes additional requests, the server has no way to associate the browser with its previous requests. Because of that, HTTP is known as a *stateless protocol*.

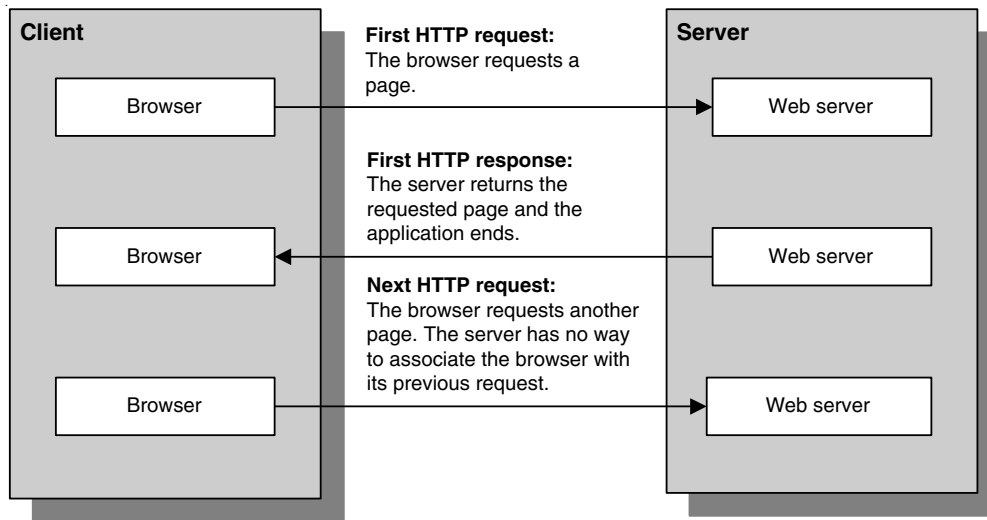
Although HTTP doesn't maintain state, ASP.NET provides several ways to do that, as summarized in this figure. First, you can use *view state* to maintain the values of server control properties. For example, you can use view state to preserve the Text properties of label controls that are changed as a web form is processed or to maintain a list of items in a drop-down list. Because ASP.NET implements view state by default, you don't need to write any special code to use it.

Second, you can use *session state* to maintain data between executions of an application. To make this work, ASP.NET creates a *session state object* that is kept on the server whenever a user starts a new session. This session state object contains a unique *session ID*, and this ID is sent back and forth between the server and the browser each time the user requests a page. Then, when the server receives a new request from a user, it can retrieve the right session state object for that user. In the code for your web forms, you can add data items to the session state object so their previous values are available each time a web form is executed.

Third, you can use an *application state object* to save *application state* data, which applies to all of the users of an application. For example, you can use application state to maintain global counters or to maintain a list of the users who are currently logged on to an application.

Fourth, you can use the *profile* feature to keep track of user data. Although a profile is similar to a session state object, it persists between user sessions because it is stored in a database. When you use profiles, for example, you can keep track of the last three products that a user looked at in his last session. Then, when the user starts a new session, you can display those products in a "Recently viewed items" list.

Why state is difficult to track in web applications



Concepts

- *State* refers to the current status of the properties, variables, and other data maintained by an application for a single user. The application must maintain a separate state for each user currently accessing the application.
- HTTP is a *stateless protocol*. That means that it doesn't keep track of state between round trips. Once a browser makes a request and receives a response, the application terminates and its state is lost.

Four ASP.NET features for maintaining state

- ASP.NET uses *view state* to maintain the value of form control properties that the application changes between executions of the application. Since view state is implemented by default, no special coding is required.
- When a user starts a new session, ASP.NET creates a *session state object* that contains a *session ID*. This ID is passed from the server to the browser and back to the server so the server can associate the browser with an existing session. To maintain *session state*, you can add program values to the session state object.
- When an application begins, ASP.NET creates an *application state object*. To maintain *application state*, you can add program values to the application state object. These values are available to all users of the application until the application ends.
- ASP.NET can also maintain a *profile* for each user of an application. Because profiles are stored in a database, the profile data is maintained from one user session to another. This makes it easier to personalize an application.

Figure 1-5 How state is handled in ASP.NET applications

An introduction to ASP.NET application development

In the three topics that follow, you'll find out what software you need for developing ASP.NET web applications, what the components of the .NET Framework are, and what development environments you can work in.

The software you need

The first table in figure 1-6 summarizes both the client and the server software that you need for developing ASP.NET applications. On your own PC, you need an operating system like Windows XP or Windows Vista, the Microsoft .NET Framework 3.5, and a browser like Microsoft Internet Explorer. You also need Visual Studio 2008 if you want to get the benefits from using that Integrated Development Environment (IDE).

If you're using a server for your development, it will need a server operating system like Windows Server 2003 or later, Microsoft .NET Framework 3.5, and Internet Information Services. If you're going to develop applications from a remote computer, it will also need FrontPage Server Extensions. And if you're going to develop applications for the Internet, it will need an FTP server. In appendix A, you can get information about installing the software for both client and server.

Because most ASP.NET applications require database access, you also need a database server such as Microsoft SQL Server. For development work on your own PC, you can use SQL Server 2005 Express Edition, which is a scaled-back version of SQL Server that comes with Visual Studio 2008. But you'll probably need SQL Server itself on the server for a production application.

If you're developing production applications, you should also download and install other web browsers on your PC including Mozilla Firefox and Opera. That way, you can test your applications with a variety of popular browsers.

The second table in this figure shows that Visual Studio 2008 is available in several editions. Most professional developers will work with either the Standard Edition or the Professional Edition. But large development teams may use the Team System edition, which includes features designed for specialized development roles such as architects, developers, and testers.

A free alternative is Visual Web Developer 2008 Express Edition. This product is designed for individual developers, students, and hobbyists, and most of the features in this book will work with this edition.

The third table in this figure lists some of the most important new features of ASP.NET 3.5. Because each of these features is presented in detail later in this book, I won't describe them here. But this table should show you that ASP.NET 3.5 provides some new features that you may want to use in your new applications.

Software requirements for ASP.NET 3.5 application development

Client	Server
Windows XP or later	Windows Server 2003 or later
Microsoft .NET Framework 3.5	Microsoft .NET Framework 3.5
A browser like Internet Explorer (6.0 or later)	Internet Information Services 6.0 or later
Visual Studio 2008	Microsoft SQL Server or equivalent database
	FrontPage Server Extensions (for remote development only)

Visual Studio 2008 Editions

Edition	Description
Visual Studio 2008 Standard Edition	Supports Windows and Web development using Visual Basic, C#, and C++.
Visual Studio 2008 Professional Edition	Same as Standard Edition with several additional features such as additional deployment options and integration with SQL Server 2005.
Visual Studio 2008 Team System	The top-of-the-line version of Visual Studio, with special features added to support large development teams.
Visual Web Developer 2008 Express Edition	Free downloadable edition for web development in Visual Basic or C#

New programming features for ASP.NET 3.5

Feature	Chapter	Description
Nested master pages	9	Lets you define the overall look of a web site with one master page and then define the look of individual portions of the web site with other master pages that refer to the main master page.
ListView control	16	Lets you display, sort, insert, update, and delete the data in a bound data source. Provides a highly-customizable interface.
DataPager control	16	Adds paging capabilities to the ListView control. The DataPager control is displayed separately from the control it's used to page.
LINQ data source control	18	Provides for using LINQ (Language-Integrated Query) to query and update a variety of data sources.
AJAX	25	Provides for developing web pages that are more responsive to the user and reduce the load on the web server.

Figure 1-6 The software you need for developing ASP.NET 3.5 applications

The components of the .NET Framework

Because you should have a basic understanding of what the *.NET Framework* does as you develop applications, figure 1-7 summarizes its major components. As you can see, this framework is divided into two main components, the .NET Framework Class Library and the Common Language Runtime, and these components provide a common set of services for applications written in .NET languages like Visual Basic or C#.

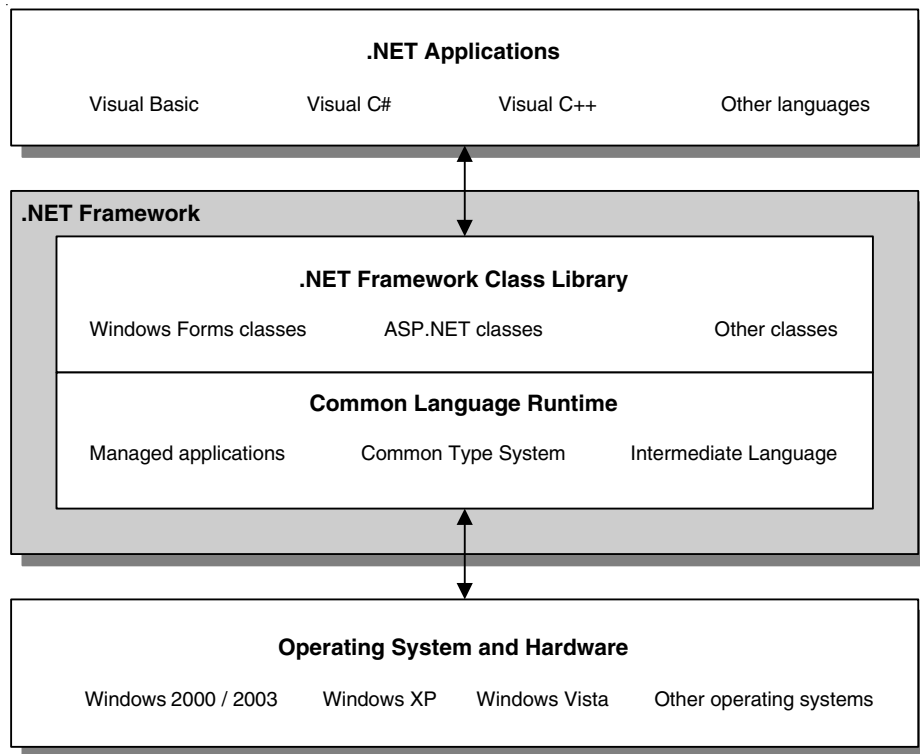
The *.NET Framework Class Library* consists of *classes* that provide many of the functions that you need for developing .NET applications. For instance, the ASP.NET classes are used for developing ASP.NET web applications, and the Windows Forms classes are used for developing standard Windows applications. The other .NET classes let you work with databases, manage security, access files, and perform many other functions.

Although it's not apparent in this figure, the classes in the .NET Framework Class Library are organized in a hierarchical structure. Within this structure, related classes are organized into groups called *namespaces*. Each namespace contains the classes used to support a particular function. For example, the System.Web namespace contains the classes used to create ASP.NET web applications, and the System.Data namespace contains the classes used to access data.

The *Common Language Runtime*, or *CLR*, provides the services that are needed for executing any application that's developed with one of the .NET languages. This is possible because all of the .NET languages compile to a common *Intermediate Language* (or *IL*). The CLR also provides the *Common Type System* that defines the data types that are used by all the .NET languages. That way, you can use the same data types regardless of what .NET language you're using to develop your application.

To run an ASP.NET application, the web server must have the .NET Framework installed. However, the client computers that access the web server don't need the .NET Framework. Instead, the client computers can run any client operating system with a modern web browser.

The .NET Framework



Description

- .NET applications work by using services of the *.NET Framework*. The .NET Framework, in turn, accesses the operating system and computer hardware.
- The .NET Framework consists of two main components: the .NET Framework Class Library and the Common Language Runtime.
- The *.NET Framework Class Library* provides pre-written code in the form of *classes* that are available to all of the .NET programming languages. These classes are organized into groups called *namespaces*. The classes that support ASP.NET web programs are stored in the System.Web namespace.
- The *Common Language Runtime*, or *CLR*, manages the execution of .NET programs by coordinating essential functions such as memory management, code execution, security, and other services.
- The *Common Type System* is a component of the CLR that ensures that all .NET applications use the same data types regardless of what programming languages are used to develop the applications.
- All .NET programs are compiled into *Microsoft Intermediate Language (MSIL)* or just *Intermediate Language (IL)*, which is stored on disk in an assembly. This assembly is then run by the CLR.

Figure 1-7 The components of the .NET Framework

Three environments for developing ASP.NET applications

Figure 1-8 shows three common ways to set up a development environment for coding and testing ASP.NET applications. As you'll see, each setup has its advantages and disadvantages. The environment you choose will depend on your development needs and on the resources that are available to you.

The simplest development environment is a *standalone environment*. In this case, a single computer serves as both the client and the server. Because of that, it must run an operating system that supports ASP.NET development, and it must have the .NET Framework and Visual Studio 2008 installed. Because Visual Studio 2008 comes with its own *development server* for local testing, you don't have to install IIS when you use a standalone environment. Also, since Visual Studio comes with SQL Server 2005 Express Edition (or just *SQL Server Express*), you don't have to install a separate database product.

The second development environment works with separate client and server computers that are connected via a local area network. Here, the client computer has Windows, the .NET Framework, and Visual Studio 2008 installed, while the server runs Windows Server with the .NET Framework, IIS, and *FrontPage Server Extensions (FPSE)*. FPSE provides the services that Visual Studio 2008 uses to communicate with a web site on a remote computer. In addition, the server uses SQL Server to handle database access. With this environment, more than one programmer can work on the same application, but all of the programmers are located at the same site.

With the third development environment, the client computers are connected to the server via the Internet rather than a LAN. This makes it possible to work with a web site that's hosted on another server. This environment requires an *FTP server*, which is used to copy the files in a web site between the client computer and the server. The FTP server uses *File Transfer Protocol (FTP)* to perform the copy operations, and IIS can be configured to act as an FTP server as well as a web server. So if a web site is hosted on a server that you have access to, you can configure the server so remote users can access it using FTP.

Standalone development



Windows XP or later
.NET Framework 3.5
Visual Studio 2008
Optional: IIS, SQL Server

Local area network development



Windows XP or later
.NET Framework 3.5
Visual Studio 2008

Client

LAN connection



Server

Windows Server 2003 or later
.NET Framework
IIS 6.0 or later
SQL Server
FrontPage Server Extensions

Internet development



Windows XP or later
.NET Framework 3.5
Visual Studio 2008

Client



Internet
connection



Server

Windows Server 2003 or later
.NET Framework
IIS 6.0 or later
FTP server
SQL Server

Description

- When you use standalone development, a single computer serves as both the client and the server. Because Visual Studio comes with a scaled-back web server called the ASP.NET Development Server (or just *development server*), you don't need to use IIS for testing web applications on your own PC. However, you do need to use IIS to test certain features of web applications.
- When you use a *local area network (LAN)*, a client computer communicates with a server computer over the LAN. With this setup, two or more programmers at the same site can work on the same application. This setup requires that *FrontPage Server Extensions (FPSE)* be installed on the server.
- When you use Internet development, a client computer communicates with a server computer over the Internet. With this setup, programmers at different locations can work on the same application. This setup requires an *FTP server* on the server. The FTP server uses *File Transfer Protocol (FTP)* to transfer files between the client computer and the server.

Figure 1-8 Three environments for developing ASP.NET applications

A quick preview of how an ASP.NET application works

With that as background, you're ready to learn more about how an ASP.NET application works. That's why this topic presents a quick preview of how the Order form in the Shopping Cart application works.

The files used by the Shopping Cart application

Figure 1-9 presents the Order form of the Shopping Cart application as it appears in the Web Forms Designer that you use when you develop web forms with Visual Studio 2008. In chapter 2, you'll learn how to use this Designer, but for now just try to get the big picture of how this form works.

If you look at the Designer window in the middle of the IDE, you can see the table that's used for this form as well as the label controls that are used to display the data for each product. You can also see that the smart tag menu for the drop-down list has been used to enable the `AutoPostBack` property. This means that the Order form will be posted back to the web server when the user selects an item from the drop-down list.

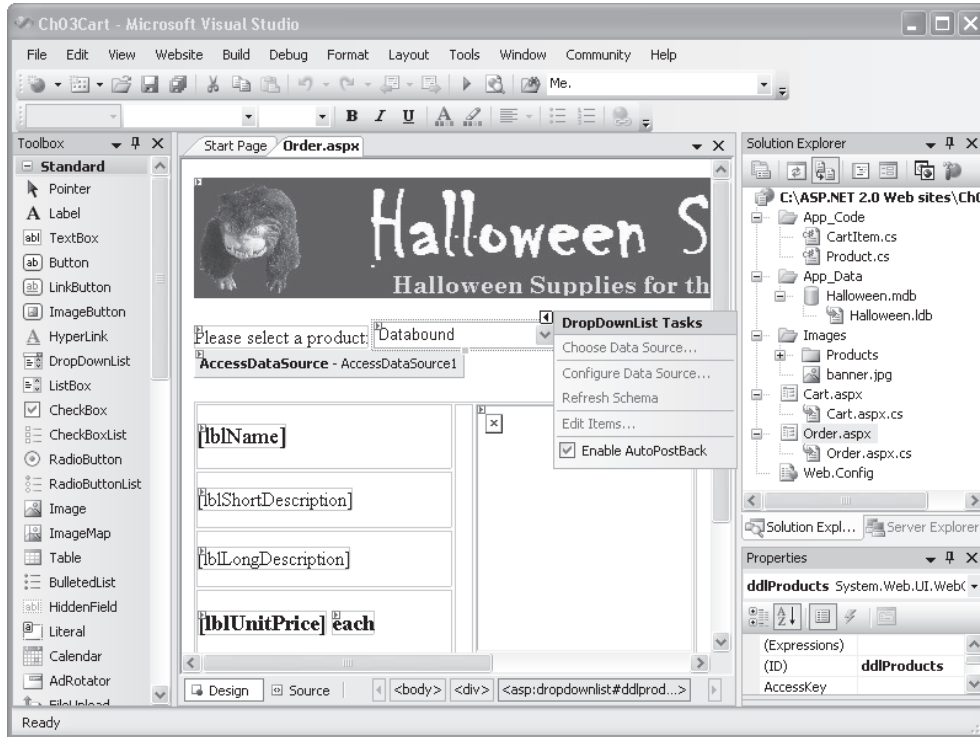
If you look at the Solution Explorer to the right of the Designer window, you can see the folders and files that this application requires. For now, though, just focus on the six code files that are summarized in the table in this figure. The first two files in this table, which are in the `App_Code` folder, are two files that represent *business classes* named `CartItem` and `Product`. Both of these files have `cs` as the extension, which means that they're C# files.

The next four files in the table are for the two web forms, `Cart` and `Order`, with two files for each form. The files with `aspx` as the extension (`Cart.aspx` and `Order.aspx`) contain the code that represents the design of the form. This code consists of standard HTML code plus `asp` tags that define the server controls used on the forms. We refer to this as *aspx code*, because the files that contain the code have the `aspx` extension.

The other two files, which have `aspx.cs` as the extension, contain the C# code that controls the operation of the forms. These are called *code-behind files* because they provide the code behind the web forms. For instance, the `Order.aspx.cs` file is the code-behind file for the Order form.

Before I go on, you should realize that it isn't necessary to store the `aspx` and C# code for a web form in separate files. Instead, ASP.NET lets you combine this code into a single `aspx` file. However, storing the `aspx` and C# code in separate files can simplify application development because it lets you separate the presentation elements for a page from its C# coding. This also makes it possible for HTML designers to work on the `aspx` files for an application, and then have C# programmers develop the code for the code-behind files.

The Order form in Design view



The aspx and C# files in the Shopping Cart application

Folder	File	Description
App_Code	CartItem.cs	A class that represents an item in the shopping cart.
App_Code	Product.cs	A class that represents a product.
(root)	Cart.aspx	The aspx file for the Cart page.
(root)	Cart.aspx.cs	The code-behind file for the Cart page.
(root)	Order.aspx	The aspx file for the Order page.
(root)	Order.aspx.cs	The code-behind file for the Order page.

Description

- For each web form in an application, ASP.NET 3.5 keeps two files. The file with the aspx extension holds the HTML code and the asp tags for the server controls. The file with the aspx.cs extension is the *code-behind file* that contains the C# code for the form.
- If an ASP.NET 3.5 application requires other classes like *business classes*, they are kept in the App_Code folder.

Figure 1-9 The files used by the Shopping Cart application

The aspx code for the Order form

To give you some idea of how aspx code works, figure 1-10 shows some of the aspx code for the Order form. All of this code is generated by Visual Studio as you use the Web Forms Designer to design a form, so you don't have to code it. But you still should have a general understanding of how this code works.

The first set of tags for each web form defines a *page directive* that provides four *attributes*. Here, the Language attribute says that the language is C#, the CodeFile attribute says that the code-behind file is named Order.aspx.cs, and the Inherits attribute specifies the class named Order. In figure 1-12, you'll see how the Order.aspx class inherits the Order class.

The second set of tags defines a DOCTYPE declaration, which tells the browser what version of HTML the HTML document uses. You can ignore this declaration for now, because you'll learn more about it in chapter 5.

The Html tags mark the beginning and end of the HTML document, and the Head tags define the heading for the document. Here, the Title tags define the title that is displayed in the title bar of the browser when the page is run. In addition, the Style tags define the styles used by the page. As you'll learn in chapter 5, this is just one way to define styles.

The content of the web page itself is defined within the Div tags, which are within the Body and Form tags. Notice that the first Form tag includes a Runat attribute that's assigned a value of "server." That indicates that the form will be processed on the server by ASP.NET. This attribute is required for all ASP.NET web forms and all web server controls.

The asp tags within the Div tags define the web server controls that appear on the page. Since these controls include the Runat attribute with a value of "server," they will be processed on the server by ASP.NET. The last phase of this processing is *rendering* the controls, which means that the asp code is converted to standard HTML so the page can be displayed by a browser.

If you look at the asp code for the drop-down list, you can see that the AutoPostBack attribute has been set to True. That means that a postback will occur whenever the user selects an item from that list. Note that a postback will also occur whenever the user clicks the Add to Cart button. However, the AutoPostBack attribute isn't required for this control because performing a postback is the default operation of a button.

Although the asp code for the Add to Cart button doesn't include an AutoPostBack attribute, it does include an OnClick attribute. This attribute names the event handler that's executed when the user clicks the button and the form is posted back to the server.

Another attribute that you should notice is the PostBackUrl attribute for the last button in the aspx code. This attribute provides the path for the Cart.aspx file, which means that the Cart form will be requested when this button is clicked. That's one way to switch from one form to another as an application is run, and you'll see another in the next figure.

Although this has been a quick introduction to the aspx code for a web form, you should begin to see how this code defines a web page. In the next two chapters, though, you'll learn more about this code. And just in case you need it, chapter 5 presents a crash course in HTML.

The aspx file for the Order form (Order.aspx)

```
<%@ Page Language="C#" AutoEventWireup="true" CodeFile="Order.aspx.cs"
Inherits="Order" %>

<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN" "http://www.w3.org/TR/
xhtml1/DTD/xhtml1-transitional.dtd">

<html xmlns="http://www.w3.org/1999/xhtml" >
<head id="Head1" runat="server">
    <title>Chapter 3: Shopping Cart</title>
    <style type="text/css">
        .style1 {
            width: 250px;
        }
        .style2 {
            width: 20px;
        }
    </style>
</head>
<body>
    <form id="form1" runat="server">
    <div>
        <asp:Image ID="Image1" runat="server"
            ImageUrl="~/Images/banner.jpg" /><br /><br />
        <asp:Label ID="Label1" runat="server"
            Text="Please select a product:"></asp:Label>&nbsp;
        <asp:DropDownList ID="ddlProducts" runat="server"
            DataSourceID="AccessDataSource1" DataTextField="Name"
            DataValueField="ProductID" Width="150px" AutoPostBack="True">
        </asp:DropDownList>
        <asp:AccessDataSource ID="AccessDataSource1" runat="server"
            DataFile="~/App_Data/Halloween.mdb"
            SelectCommand="SELECT [ProductID], [Name], [ShortDescription],
                [LongDescription], [ImageFile], [UnitPrice]
                FROM [Products] ORDER BY [Name]">
        </asp:AccessDataSource><br />
        <table>
            <tr>
                <td class="style1"><asp:Label ID="lblName" runat="server"
                    style="font-weight: 700; font-size: larger"></asp:Label>
                </td>
                <td class="style2" rowspan="4"></td>
                <td rowspan="4" valign="top">
                    <asp:Image ID="imgProduct" runat="server" Height="200px" />
                </td>
            </tr>
            <tr>
                <td>
                </td>
            </tr>
            <tr>
                <td>
                </td>
            </tr>
            <tr>
                <td>
                </td>
            </tr>
            <tr>
                <td colspan="3">
                    (Code for 3 more rows of a table)
                </td>
            </tr>
        </table><br />
        <asp:Label ID="Label3" runat="server" Text="Quantity:"
            Width="80px"></asp:Label>
        <asp:TextBox ID="txtQuantity" runat="server" Width="80px"></asp:TextBox>
        <asp:Button ID="btnAdd" runat="server" Text="Add to Cart"
            OnClick="btnAdd_Click" />&nbsp;
        <asp:Button ID="btnCart" runat="server" CausesValidation="False"
           PostBackUrl="~/Cart.aspx" Text="Go to Cart" />
    </div>
    </form>
</body>
</html>
```

Figure 1-10 The aspx code for the Order form

The C# code for the Order form

To give you some idea of how the C# code for a form works, figure 1-11 presents the code-behind file for the Order form. Here, I've highlighted the code that's specific to ASP.NET, and all of the other code is standard C# code. Note that to get this code to fit on the page, I didn't code many of the braces that mark the beginning and end of blocks of code on separate lines. However, we recommend you do this to make your code easier to read.

The first group of highlighted statements consists of using statements that are generated automatically when you start a web form. These statements make available the classes that you'll use as you develop the form.

The next highlighted line of code contains the declaration for the class, which has the same name as the form. Because this declaration includes the `partial` keyword, this is a partial class that must be combined with another partial class when it's compiled. The class declaration also indicates that the class inherits the `System.Web.UI.Page` class, which is the .NET class that provides all of the basic functionality of ASP.NET pages.

Each time the page is requested, ASP.NET initializes it and raises the `Load` event, which is handled by the `Page_Load` event handler. This event handler uses the `IsPostBack` property of the page to determine whether the page is being posted back to the server from the same page. If this property isn't `True`, the `DataBind` method of the drop-down list is used to bind the products that are retrieved from a database to the list. You will often see the `IsPostBack` property used like this in a `Page_Load` event handler.

The `btnAdd_Click` event handler is executed when the user clicks the `Add to Cart` button on the Order page, which starts a postback. After this event handler adds the selected item to the cart, it uses the `Redirect` method of the `Response` property of the page to transfer to the Cart page. This is a second way to switch from one page to another.

The `GetCart` method, which is called by the `AddToCart` method, uses the `Session` property of the page to refer to the session state object. Here, if the session state object doesn't already contain a cart, a new sorted list is added to it. Then, the new or existing sorted list in the session state object is returned to the `AddToCart` method, and this method updates the cart. Note that because the cart is stored in the session state object, the Cart page will also have access to it.

One coding point worth noting is that `IsPostBack`, `Response`, and `Session` are all properties of the page. As a result, you could refer to them like this:

Page.IsPostBack

However, since `Page` is the default object within a code-behind file, you can omit the `Page` reference.

This introduction to a code-behind file should give you some insight into the way code-behind files are coded. Keep in mind, though, that all of this code will be explained in detail in the next two chapters. For now, you just need a general idea of how events are processed, how the `IsPostBack` property is used, how one web page can switch to another page, and how the session state object is used.

The code-behind file for the Order form (Order.aspx.cs)

```

using System;
using System.Collections;
using System.Configuration;
using System.Data;
using System.Linq;
using System.Web;
using System.Web.Security;
using System.Web.UI;
using System.Web.UI.HtmlControls;
using System.Web.UI.WebControls;
using System.Web.UI.WebControls.WebParts;
using System.Xml.Linq;

public partial class Order : System.Web.UI.Page{
    protected void Page_Load(object sender, EventArgs e){
        if (!IsPostBack)
            ddlProducts.DataBind();
        Product p = this.GetSelectedProduct();
        lblName.Text = p.Name;
        lblShortDescription.Text = p.ShortDescription;
        lblLongDescription.Text = p.LongDescription;
        lblUnitPrice.Text = p.UnitPrice.ToString("c");
        imgProduct.ImageUrl = "Images/Products/" + p.ImageFile;
    }
    private Product GetSelectedProduct(){
        DataView productsTable = (DataView)
            AccessDataSource1.Select(DataSourceSelectArguments.Empty);
        productsTable.RowFilter =
            "ProductID = '" + ddlProducts.SelectedValue + "'";
        DataRowView row = (DataRowView) productsTable[0];
        Product p = new Product();
        p.ProductID = row["ProductID"].ToString();
        p.Name = row["Name"].ToString();
        p.ShortDescription = row["ShortDescription"].ToString();
        p.LongDescription = row["LongDescription"].ToString();
        p.UnitPrice = (decimal) row["UnitPrice"];
        p.ImageFile = row["ImageFile"].ToString();
        return p;
    }
    protected void btnAdd_Click(object sender, EventArgs e){
        if (Page.IsValid){
            CartItem item = new CartItem();
            item.Product = this.GetSelectedProduct();
            item.Quantity = Convert.ToInt32(txtQuantity.Text);
            this.AddToCart(item);
            Response.Redirect("Cart.aspx");}
    }
    private void AddToCart(CartItem item){
        SortedList cart = this.GetCart();
        Product p = this.GetSelectedProduct();
        string productID = p.ProductID;
        if (cart.ContainsKey(productID)){
            CartItem existingItem = (CartItem) cart[productID];
            existingItem.Quantity += item.Quantity;}
        else
            cart.Add(productID, item);
    }
    private SortedList GetCart(){
        if (Session["Cart"] == null)
            Session.Add("Cart", new SortedList());
        return (SortedList) Session["Cart"];
    }
}

```

Figure 1-11 The C# code for the Order form

How an ASP.NET application is compiled and run

The diagram in figure 1-12 shows what actually happens behind the scenes when a user requests a page of an ASP.NET 3.5 application. In step 1, the ASP.NET runtime reads the `aspx` file for the requested web page and generates a class and a partial class. The partial class contains the declarations for the form and the controls it contains and is given the same name as the partial class that's defined by the code-behind file for the page (Order in this example). In step 2, these partial classes are compiled to create a single class that provides all of the event-handling code for the page. The result is stored in a single *assembly* (dll file).

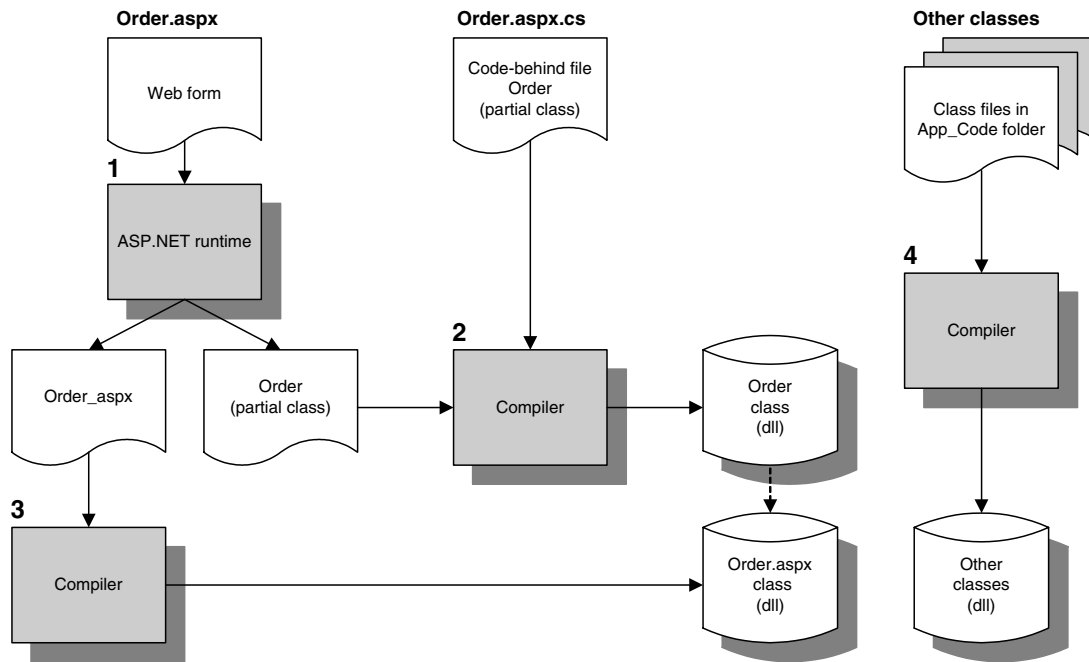
The class that's generated by the ASP.NET runtime contains the code that actually creates the ASP.NET page. This class gets its name from the `aspx` file for the web page plus `_aspx`, so its name is `Order_aspx` in this example. In step 3, this class is compiled and stored in another assembly. Because this class inherits the `Order` class, an object that is instantiated from the `Order_aspx` class will contain the code that creates the page, as well as the event-handling code provided by the `Order` class.

In step 4, after the page classes are compiled, the ASP.NET runtime calls the C# compiler to compile any class files that are in the application's `App_Code` folder. For the Shopping Cart application, this means that the `CartItem` and `Product` classes are compiled and the result is saved in a single assembly.

After all the files are compiled into assemblies, ASP.NET creates an instance of the page and raises the appropriate events. Then, the events are processed by the event handlers for the page and the HTML for the page is rendered. To complete the round trip, the HTML document for the page is passed back to the web server and on to the user's browser.

Please note that the first four steps are done only the first time an `aspx` page is accessed. That's because ASP.NET caches the assemblies that are created by these steps. Then, when the page is accessed again, the saved assemblies are reused, so the application doesn't have to be recompiled. However, ASP.NET does compare the time stamps on the source files with the time stamps on the dll files. If any of the source files have been modified since they were last compiled, ASP.NET automatically recompiles them.

How an ASP.NET application is compiled



What happens when an ASP.NET page is requested

1. The ASP.NET runtime processes the .aspx file and generates a partial class (Order) that contains the declarations for the form and its controls, and a class (Order.aspx) that contains the code that will initialize the form, instantiate the controls, and generate the HTML for the web page.
2. The C# compiler compiles the partial class that contains the control declarations with the partial class defined by the code-behind file for the form into an *assembly* (.dll) that provides the event-handling code for the requested page.
3. The C# compiler compiles the Order.aspx class, which inherits the first compiled class (Order), and saves the result as an assembly that's executed when the page is requested.
4. If necessary, the C# compiler compiles any other class files that are stored in the application's App_Code folder. These classes are saved in a single assembly.
5. ASP.NET creates an instance of the page from the page's final assembly. Then, ASP.NET raises the appropriate events, which are processed by the event handlers for the page, and the page generates the HTML that's passed back to IIS for the response.

Description

- The first four steps of this process are done only the first time the aspx page is requested. After that, the page is processed directly from the compiled assemblies.
- For the Default page, the name of the code-behind class is `_Default`.

Figure 1-12 How an ASP.NET 3.5 application is compiled and run

Perspective

Now that you've read this chapter, you should have a general understanding of how ASP.NET applications work and what software you need for developing these applications. With that as background, you're ready to learn how to develop ASP.NET applications of your own. And that's what you'll learn to do in the next two chapters.

Terms

web application	session state
web page	session state object
web form	session ID
client/server application	application state
client	application state object
server	profile
HTTP (Hypertext Transfer Protocol)	.NET Framework
web browser	.NET Framework Class Library
web server	class
IIS (Internet Information Services)	namespace
DBMS (database management system)	CLR (Common Language Runtime)
LAN (local area network)	IL (Intermediate Language)
intranet	MSIL (Microsoft Intermediate Language)
static web page	Common Type System
HTML document	standalone environment
HTML (Hypertext Markup Language)	development server
URL (Uniform Resource Locator)	SQL Server Express
HTTP request	FPSE (FrontPage Server Extensions)
HTTP response	FTP (File Transfer Protocol)
domain name	FTP server
dynamic web page	business class
server control	aspx code
application server	code-behind file
application mapping	page directive
round trip	attribute
postback	render
state	assembly
stateless protocol	
view state	

About the book's applications

You can download all of the applications that are presented in this book from our web site (www.murach.com). Then, you can run the applications, review all of their code, and experiment with them on your own system. For more information about downloading and running these applications, please read appendix A.

About the exercises

If you're new to ASP.NET web programming, we recommend that you practice what you've learned after you finish each chapter in the first section of this book. To help you do that, we provide exercises for each of these chapters. Most of these exercises use directories and files that you can download from our web site. Before you start the exercises, then, you'll need to install these directories and files. When you do, they'll be placed in a directory named ASP.NET 3.5 C# on your C drive.

By the time you complete section 1, you should be ready to start building applications of your own. Because of that, we don't include exercises for the remaining chapters. Instead, as you go through each chapter, you can use the techniques that are illustrated on your own application. When you're done, you can compare your application with the one you've downloaded.

Exercise 1-1 Use your web browser to run Internet applications

1. Open your web browser and type in this URL:

<http://www.microsoft.com>

Then, search for information about Visual Web Developer 2008 Express Edition. This of course is the site that you can use to download Visual Web Developer 2008 Express and SQL Server Express for free. As you move from page to page, note that some are static html pages and others are dynamic aspx pages.

2. Type this URL into your web browser:

<http://www.discountasp.net>

Then, click on some of the links on the home page, and note which pages are static and which are dynamic.

Exercise 1-2 Use your web browser to run the Shopping Cart application on your PC

In this exercise, you'll use your web browser to run the Shopping Cart application that's illustrated in this chapter. This assumes that you've already installed IIS, Visual Studio 2008, and the files for these exercises as described in appendix A. When you get this application running, you'll know that you've got IIS and the application set up correctly on your PC. Note that if you're using Windows XP Home Edition or Windows Vista Home Basic or Starter Edition, you won't be able to do this exercise because these editions don't come with IIS.

Create a virtual directory for the Shopping Cart application

1. If you're using Windows XP, use the procedure in figure B-1 of appendix B to create an IIS virtual directory named Ch01Cart under the Default Web Site node for the application in C:\ASP.NET 3.5 C#\Ch01Cart. If you're using Windows Vista, use the procedure in figure C-1 of appendix C to create an IIS application named Ch01Cart under the Default Web Site node for the application in C:\ASP.NET 3.5 C#\Ch01Cart.

Run the Shopping Cart application

2. Open your web browser, and type in the following URL, which uses the virtual directory as the path:

<http://localhost/Ch01Cart/Order.aspx>

This should start the Shopping Cart application that's shown in figure 1-1. If it doesn't, you need to make sure that IIS is installed, that the exercise files are installed, and that you did step 1 correctly. If you're using Windows Vista and you get an "insufficient permissions" error, you may also need to add permissions for two groups as described on page 966 of appendix C.

3. Select a product from the drop-down list on the Order page that's displayed. Note that this starts a postback that returns the Order page with the data and image for the product that was selected.
4. Enter a quantity and click the Add to Cart button to display the Cart page. Then, click the Continue Shopping button to return to the Order page.
5. Continue to experiment with this application until you understand how it works. Then, click the Close button in the upper right corner of the browser window to end the application.